

# The Bioenergy Farm Game Standards

## Next Generation Science Standards (2013)

### Performance Expectations:

#### **Middle School:**

- **MS-LS2-5.** Evaluate competing design solutions for maintaining biodiversity and ecosystem services.
- **MS-ESS3-3.** Apply scientific principles to design a method for monitoring and minimizing a human impact on the environment.
- **MS-ESS3-4.** Construct an argument supported by evidence for how increases in human population and per-capita consumption of natural resources impact Earth's systems.
- **MS-ETS1-2.** Evaluate competing design solutions using a systematic process to determine how well they meet the criteria and constraints of the problem.

#### **High School:**

- **HS-LS2-7.** Design, evaluate, and refine a solution for reducing the impacts of human activities on the environment and biodiversity.
- **HS-LS4-6.** Create or revise a simulation to test a solution to mitigate adverse impacts of human activity on biodiversity.
- **HS-ESS3-2.** Evaluate competing design solutions for developing, managing, and utilizing energy and mineral resources based on cost-benefit ratios.
- **HS-ESS3-4.** Evaluate or refine a technological solution that reduces impacts of human activities on natural systems.

<b>Scientific and Engineering Practices</b>	<b>Disciplinary Core Ideas</b>	<b>Crosscutting Concepts</b>
<p>Asking questions and defining problems</p> <p>Analyzing and interpreting data</p> <p>Using mathematics and computational thinking</p> <p>Constructing explanations and designing solutions</p> <p>Engaging in argument from evidence</p>	<p><b>LS2:</b> Ecosystems: Interactions, energy, and dynamics</p> <p><b>LS4:</b> Biological Evolution: Unity and Diversity</p> <p><b>ESS3:</b> Earth and Human Activity</p> <p><b>ETS1:</b> Engineering Design</p>	<p>Patterns</p> <p>Cause and effect: Mechanism and explanation</p> <p>Systems and systems models</p>