

GLBRC Education Materials: Activities Organized by NGSS Performance Expectations

Browse the list of bioenergy-related performance expectations from the Next Generation Science Standards and see which GLBRC [classroom materials](#) can help students meet those standards. Click on the activity title to go to the landing page where you can download complete instructional materials.

PS1: Matter and Its Interactions

MS-PS1-5. Develop and use a model to describe how the total number of atoms does not change in a chemical reaction and thus mass is conserved.	<ul style="list-style-type: none"> • Biofuels vs Fossil Fuels Unit
HS-PS1-4. Develop a model to illustrate that the release or absorption of energy from a chemical reaction system depends upon the changes in total bond energy.	<ul style="list-style-type: none"> • Biofuels vs Fossil Fuels Unit
HS-PS1-7. Use mathematical representations to support the claim that atoms, and therefore mass, are conserved during a chemical reaction.	<ul style="list-style-type: none"> • CB2E: Converting Biomass to Ethanol • Quantitative Modeling of Life Cycles

LS1: From Molecules to Organisms: Structure and Processes

K-LS1-1. Use observations to describe patterns of what plants and animals (including humans) need to survive.	<ul style="list-style-type: none"> • Fermentation in a Bag
4-LS1-1. Construct an argument that plants and animals have internal and external structures that function to support survival, growth, behavior, and reproduction.	<ul style="list-style-type: none"> • Root Depth Model
MS-LS1-5. Construct a scientific explanation based on evidence for how environmental and genetic factors influence the growth of organisms.	<ul style="list-style-type: none"> • Exploring Energy Transformations in Plants • Boosting Yeast's Appetite for Sugars
MS-LS1-6. Construct a scientific explanation based on evidence for the role of photosynthesis in the cycling of matter and flow of energy into and out of organisms.	<ul style="list-style-type: none"> • Exploring Energy Transformations in Plants • Biofuels vs Fossil Fuels Unit

HS-LS1-5. Use a model to illustrate how photosynthesis transforms light energy into stored chemical energy.	<ul style="list-style-type: none"> • Exploring Energy Transformations in Plants • Biofuels vs Fossil Fuels Unit
HS-LS1-6. Construct and revise an explanation based on evidence for how carbon, hydrogen, and oxygen from sugar molecules may combine with other elements to form amino acids and/or other large carbon-based molecules.	<ul style="list-style-type: none"> • Biofuels vs Fossil Fuels Unit
HS-LS1-7. Use a model to illustrate that cellular respiration is a chemical process whereby the bonds of food molecules and oxygen molecules are broken and the bonds in new compounds are formed resulting in a net transfer of energy.	<ul style="list-style-type: none"> • Measuring Soil Microbial Activity • Biofuels vs Fossil Fuels Unit

LS2: Ecosystems: Interactions, Energy, and Dynamics

2-LS2-1. Plan and conduct an investigation to determine if plants need sunlight and water to grow.	<ul style="list-style-type: none"> • Exploring Energy Transformations in Plants
5-LS2-1. Develop a model to describe the movement of matter among plants, animals, decomposers, and the environment.	<ul style="list-style-type: none"> • Biofuels vs Fossil Fuels Unit
MS-LS2-1. Analyze and interpret data to provide evidence for the effects of resource availability on organisms and populations of organisms in an ecosystem.	<ul style="list-style-type: none"> • Bioprospecting: Filter Paper Assay Method • Bioprospecting: Individual Isolate Method • Bug Biodiversity & Ecosystem Benefits • Biomass Yield and Root Growth in Crops • Measuring Soil Microbial Activity • Fields of Fuel Computer Game • Biofuels vs Fossil Fuels Unit
MS-LS2-2. Construct an explanation that predicts patterns of interactions among organisms across multiple ecosystems.	<ul style="list-style-type: none"> • Bug Biodiversity & Ecosystem Benefits • Biodiversity and Sustainable Bioenergy Exploration Station

<p>MS-LS2-3. Develop a model to describe the cycling of matter and flow of energy among living and nonliving parts of an ecosystem.</p>	<ul style="list-style-type: none"> • Bioprospecting: Filter Paper Assay Method • Bioprospecting: Individual Isolate Method • Life Cycle Assessment of Biofuels 101 • Biomass Yield and Root Growth in Crops • Root Depth Model • Measuring Soil Microbial Activity • Poker Chip Model: Carbon Pools & Fluxes • Biofuels vs Fossil Fuels Unit
<p>MS-LS2-4. Construct an argument supported by empirical evidence that changes to physical or biological components of an ecosystem affect populations.</p>	<ul style="list-style-type: none"> • Biomass Yield and Root Growth in Crops • Measuring Soil Microbial Activity • Fields of Fuel Computer Game • Biofuels vs Fossil Fuels Unit
<p>MS-LS2-5. Evaluate competing design solutions for maintaining biodiversity and ecosystem services.</p>	<ul style="list-style-type: none"> • The Bioenergy Farm Game • Bug Biodiversity & Ecosystem Benefits • Biodiversity and Sustainable Bioenergy Exploration Station • Fields of Fuel Computer Game • Research Story: Entomology Detectives • Farming for Beetles, Bees, and Biomass
<p>HS-LS2-2. Use mathematical representations to support and revise explanations based on evidence about factors affecting biodiversity and populations in ecosystems of different scales.</p>	<ul style="list-style-type: none"> • Bug Biodiversity & Ecosystem Benefits • Biomass Yield and Root Growth in Crops • Fields of Fuel Computer Game • Research Story: The Science of Farming • Growing Energy: Comparing Crop Yields • Farming for Beetles, Bees, and Biomass
<p>HS-LS2-3. Construct and revise an explanation based on evidence for the cycling of matter and flow of energy in aerobic and anaerobic conditions.</p>	<ul style="list-style-type: none"> • Fermentation in a Bag • Fermentation Challenge: Making Ethanol • Mini Fermenter • CB2E: Converting Biomass to Ethanol • Measuring Soil Microbial Activity • Biofuels vs Fossil Fuels Unit
<p>HS-LS2-5. Develop a model to illustrate the role of photosynthesis and cellular respiration in the cycling of carbon among the biosphere, atmosphere, hydrosphere, and geosphere.</p>	<ul style="list-style-type: none"> • Biomass Yield and Root Growth in Crops • Measuring Soil Microbial Activity • Poker Chip Model: Carbon Pools & Fluxes • Biofuels vs Fossil Fuels Unit

<p>HS-LS2-7. Design, evaluate, and refine a solution for reducing the impacts of human activities on the environment and biodiversity.</p>	<ul style="list-style-type: none"> • Fermentation Challenge: Making Ethanol • Mini Fermenter • CB2E: Converting Biomass to Ethanol • Bioprospecting: Filter Paper Assay Method • Bioprospecting: Individual Isolate Method • The Bioenergy Farm Game • Quantitative Modeling of Life Cycles • Poker Chip Model: Carbon Pools & Fluxes • Global Energy Flows • Fields of Fuel Computer Game • Research Story: Entomology Detectives • Biofuels vs Fossil Fuels Unit • Investigating Fuel Sustainability • Farming for Beetles, Bees, and Biomass
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LS3: Heredity: Inheritance and Variation of Traits

<p>2-LS4-1. Make observations of plants and animals to compare the diversity of life in different habitats.</p>	<ul style="list-style-type: none"> • Bug Biodiversity & Ecosystem Benefits • Biodiversity and Sustainable Bioenergy Exploration Station
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LS4: Biological Evolution: Unity and Diversity

<p>2-LS4-1. Make observations of plants and animals to compare the diversity of life in different habitats.</p>	<ul style="list-style-type: none"> • Bug Biodiversity & Ecosystem Benefits • Biodiversity and Sustainable Bioenergy Exploration Station
<p>HS-LS4-3. Apply concepts of statistics and probability to support explanations that organisms with an advantageous heritable trait tend to increase in proportion to organisms lacking this trait.</p>	<ul style="list-style-type: none"> • Boosting Yeast's Appetite for Sugars
<p>MS-LS4-4. Construct an explanation based on evidence that describes how genetic variations of traits in a population increase some individuals' probability of surviving and reproducing in a specific environment.</p>	<ul style="list-style-type: none"> • Boosting Yeast's Appetite for Sugars
<p>HS-LS4-6. Create or revise a simulation to test a solution to mitigate adverse impacts of human activity on biodiversity.</p>	<ul style="list-style-type: none"> • The Bioenergy Farm Game • Fields of Fuel Computer Game • Farming for Beetles, Bees, and Biomass

ESS2: Earth's Systems

<p>HS-ESS2-6. Develop a quantitative model to describe the cycling of carbon among the hydrosphere, atmosphere, geosphere, and biosphere.</p>	<ul style="list-style-type: none"> • Poker Chip Model: Carbon Pools & Fluxes
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ESS3: Earth and Human Activity

<p>MS-ESS3-3. Apply scientific principles to design a method for monitoring and minimizing a human impact on the environment.</p>	<ul style="list-style-type: none"> • The Bioenergy Farm Game • Life Cycle Assessment of Biofuels 101 • Investigating Fuel Sustainability • Analyzing Fuel Carbon Footprints
<p>MS-ESS3-4. Construct an argument supported by evidence for how increases in human population and per-capita consumption of natural resources impact Earth's systems.</p>	<ul style="list-style-type: none"> • The Bioenergy Farm Game • Life Cycle Assessment of Biofuels 101
<p>MS-ESS3-5. Ask questions to clarify evidence of the factors that have caused the rise in global temperatures over the past century.</p>	<ul style="list-style-type: none"> • Biofuels vs Fossil Fuels Unit
<p>HS-ESS3-1. Construct an explanation based on evidence for how the availability of natural resources, occurrence of natural hazards, and changes in climate have influenced human activity.</p>	<ul style="list-style-type: none"> • Global Energy Flows
<p>HS-ESS3-2. Evaluate competing design solutions for developing, managing, and utilizing energy and mineral resources based on cost-benefit ratios.</p>	<ul style="list-style-type: none"> • The Bioenergy Farm Game • Life Cycle Assessment of Biofuels 101 • Quantitative Modeling of Life Cycles • Fields of Fuel Computer Game • Analyzing Fuel Carbon Footprints
<p>HS-ESS3-3. Create a computational simulation to illustrate the relationships among management of natural resources, the sustainability of human populations, and biodiversity.</p>	<ul style="list-style-type: none"> • Quantitative Modeling of Life Cycles • Fields of Fuel Computer Game • Farming for Beetles, Bees, and Biomass

<p>HS-ESS3-4. Evaluate or refine a technological solution that reduces impacts of human activities on natural systems.</p>	<ul style="list-style-type: none"> • CB2E: Converting Biomass to Ethanol • The Bioenergy Farm Game • Life Cycle Assessment of Biofuels 101 • Quantitative Modeling of Life Cycles • Poker Chip Model: Carbon Pools & Fluxes • Fields of Fuel Computer Game • Research Story: The Science of Farming • Growing Energy: Comparing Crop Yields • Investigating Fuel Sustainability
<p>HS-ESS3-5. Analyze geoscience data and the results from global climate models to make an evidence-based forecast of the current rate of global or regional climate change and associated future impacts to Earth systems.</p>	<ul style="list-style-type: none"> • Poker Chip Model: Carbon Pools & Fluxes
<p>HS-ESS3-6. Use a computational representation to illustrate the relationships among Earth systems and how those relationships are being modified due to human activity</p>	<ul style="list-style-type: none"> • Poker Chip Model: Carbon Pools & Fluxes • Global Energy Flows

ETS1: Engineering Design

<p>MS-ETS1-1. Define the criteria and constraints of a design problem with sufficient precision to ensure a successful solution, taking into account relevant scientific principles and potential impacts on people and the natural environment that may limit possible solutions.</p>	<ul style="list-style-type: none"> • Life Cycle Assessment of Biofuels 101 • Quantitative Modeling of Life Cycles • Fields of Fuel Computer Game
<p>MS-ETS1-2. Evaluate competing design solutions using a systematic process to determine how well they meet the criteria and constraints of the problem.</p>	<ul style="list-style-type: none"> • The Bioenergy Farm Game • Fields of Fuel Computer Game
<p>HS-ETS1-1. Analyze a major global challenge to specify qualitative and quantitative criteria and constraints for solutions that account for societal needs and wants.</p>	<ul style="list-style-type: none"> • Life Cycle Assessment of Biofuels 101 • Quantitative Modeling of Life Cycles • Global Energy Flows • Fields of Fuel Computer Game

HS-ETS1-2. Design a solution to a complex real-world problem by breaking it down into smaller, more manageable problems that can be solved through engineering.

- [Fermentation Challenge: Making Ethanol](#)
- [CB2E: Converting Biomass to Ethanol](#)
- [Bioprospecting: Filter Paper Assay Method](#)
- [Bioprospecting: Individual Isolate Method](#)
- [Research Story: The World of Fermentation](#)

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